

III B.Tech I Semester Examinations, December 2011
DESIGN AND ANALYSIS OF ALGORITHMS
Electronics And Computer Engineering

Time: 3 hours

Max Marks: 75

Answer any FIVE Questions
All Questions carry equal marks

1. (a) What is Dynamic Programming? Explain with suitable illustration.
 (b) You are given a list of words, $W_1, W_2, W_3, \dots, W_n$ and their corresponding probabilities of occurrence $p_1, p_2, p_3, \dots, p_n$. The problem is to arrange these words in a binary search tree in a way that minimizes the expected total access time. Suggest a good algorithm to implement it. Also prove the complexity of the algorithm derived by you. [7+8]
2. (a) Explain set representation using trees and develop algorithms for UNION and FIND using weighing and collapsing rules.
 (b) Define Articulation point. Illustrate with an example. [7+8]
3. (a) Draw the portion of state space tree generated by LCBB for the knapsack instances:
 $n = 4; (P_1; P_2; P_3 ; P_4) = (10; 10; 12; 18); (w_1; w_2; w_3; w_4) = (2; 4; 6; 9)$ and $M = 15$
 (b) Explain Least cost Search. [15]
4. (a) Let $w = \{6; 15; 20; 10; 11; 18; 29\}$ and $m=35$. Find all possible subsets of w that sum to m . Draw the portion of the state space tree that is generated.
 (b) Differentiate between Live node and E-node. [7+8]
5. The Fibonacci numbers are defined as $f_0 = 0$ and $f_1=1$ and $f_i = f_{i-1} + f_{i-2}$ for $i > 1$. Write both recursive and iterative algorithm to compute f_i . Also find their time complexities using step count method? [15]
6. (a) Let $F(I)$ be the value of the solution generated on problem instance I by Greedy Knapsack when the objects are input in non decreasing order of the W_i (weights). Let $E(I)$ be the value of an optimal solution for this instance. How large can the ratio $E(I)/F(I)$ get?
 (b) Find an Greedy optimal placement for 13 programs on three tapes T_0, T_1 and T_2 where the programs are of lengths 12,5,8,32,7,5,18,26,4,3,11,10 and 6. [7+8]
7. (a) Compute $2101 * 1130$ by applying Divide and Conquer method.
 (b) Applying Divide and Conquer strategy, write a recursive algorithm for finding the maximum and the minimum elements from a list. [7+8]
8. (a) Show that Clique optimization problem reduces to the clique decision problem.

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Set No. 2

- (b) Obtain a non-deterministic algorithm of complexity $O(n)$ to determine whether there is a subset of n numbers a_i , $1 \leq i \leq n$, that sums to n . [7+8]

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1. Construct an optimal binary search tree for the following data: $n=4$, $(a_1, a_2, a_3, a_4) = (\text{do, if, int, while})$, $p(1:4) = (3, 3, 1, 1)$ and $q(0:4) = (2, 3, 1, 1, 1)$. [15]
2. (a) Explain Hamiltonian cycle.
(b) Write an algorithm to generate next color in m-coloring problem. [7+8]
3. Explain the P, NP, NP-Hard and NP- complete classes with suitable examples. [15]
4. Write a Weighted union algorithm. Trace the above algorithm. [15]
5. Write the LCBB algorithm for the 0/1 Knapsack problem. Also analyze its complexity. [15]
6. (a) Define:
 - i. Big oh notation
 - ii. Theta notation.(b) Find Big oh notation and theta notation for the following functions:
 - i. $100n + 6$
 - ii. $10 \log n + 4$. [7+8]
7. Explain the problem of Single Source Shortest Path Problem and write its algorithm using Greedy approach. Prove that it works with a numerical example. [15]
8. Devise a “binary” search algorithm that splits the set not into two sets of almost-equal sizes but into two sets, one of which is twice the size of the other. How does this algorithm compare with binary search? [15]

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1. (a) Explain forward and backward approach of problem solving in Dynamic programming?
(b) Find an optimal solution to the 0/1 knapsack instance, given $n=3$, weights and profits as $(w_1, w_2, w_3) = (2, 3, 4)$, $(p_1, p_2, p_3) = (1, 2, 5)$ and knapsack capacity = 6 generate the sets S_i using dynamic programming. [7+8]
2. Write an algorithm to sort the elements using Mergesort. Trace the time complexity of the algorithm for the following elements.
310,285,179,652,351,423,861,254,450,520 [15]
3. (a) What makes a problem to fall into class NP?
(b) Explain the differences between decision and optimization problems. [7+8]
4. What is the value returned by each of the following functions? Express your answer as functions of n . Also, state the worst-case running times in big-O notation:
 - (a) Function mystery(n)
 - i. $r := 0$;
 - ii. for $i := 1$ to $n-1$ do
 - iii. for $j := i+1$ to n do
 - iv. for $k := 1$ to j do
 - v. $r := r+1$;
 - vi. return(r).
 - (b) Function pensy(n)
 - i. $r := 0$; for $i := 1$ to $n-1$ do
 - ii. for $j := 1$ to i do
 - iii. for $k := j$ to $i+j$ do
 - iv. $r := r+1$;
 - v. return (r) [7+8]
5. (a) Find at least two instances of the n -Queens problem that have no solutions.
(b) Use the Backtracking algorithm for the m -Coloring problem to find all possible colorings of the graph as shown in figure 1 using the three colors red, green and white. Show the actions step by step. [7+8]
6. Write an algorithm schema LifoBB for a LIFO branch-and-bound search for a least cost answer node. [15]

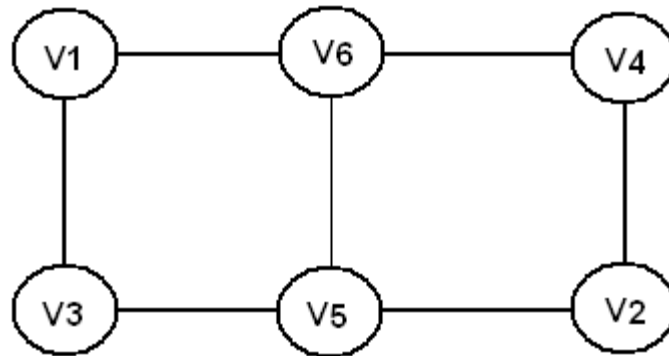


Figure 1:

7. (a) Find an optimal solution to the job sequencing problem instance $n=5$, deadlines and profits as $(d_1, d_2, \dots, d_4) = (2, 2, 1, 3, 3)$, $(p_1, p_2, \dots, p_4) = (20, 15, 10, 5, 1)$
- (b) Let $F(I)$ be the value of the solution generated on problem instance I by Greedy Knapsack when the objects are input in non increasing order of the P_i (Profits). Let $E(I)$ be the value of an optimal solution for this instance. How large can the ratio $E(I)/F(I)$ we get? [7+8]
8. Given a sequence of n real numbers $A(1), \dots, A(n)$, write a procedure to determine a contiguous subsequence $A(i), \dots, A(j)$ for which the sum of elements in the subsequence is maximized. [15]

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1. (a) Discuss the general method for the dynamic programming.
(b) How the reliability of the system can be increased? [7+8]
2. Find an optimal binary merge pattern using Greedy approach for ten files whose lengths are
28, 32, 12, 5, 84, 53, 91, 35, 3, and 11. [15]
3. Draw the complete undirected graphs on one, two, three, four, and five vertices. Prove that the number of edges in an n-vertex complete graph is $n(n-1)/2$. [15]
4. Write an algorithm schema FifoBB for a FIFO branch-and-bound search for a least-cost answer node. [15]
5. Draw the state space tree for m-coloring problem for $n=3$ and $m=3$. [15]
6. (a) Write the modified Binary search so that in case of unsuccessful search it returns the index i such that $k(i) < key < k(i+1)$.
(b) Is Quick sort a stable sorting method? Justify your answer. [7+8]
7. (a) You are in front of a wall that stretches infinitely in both directions. You know that there is a door in the wall, but it is dark and you only have a dim light that allows you to see no more than one step in either direction. Find the door. Is this Problem P or NP. If it is P, give an outline of the algorithm.
(b) Write short notes on NP, NP-Hard and NP-complete problem. [7+8]
8. The function factorial $n!$ has value 1 when $n \leq 1$ and value $n \cdot (n-1)!$ When $n > 1$. Write both recursive and iterative algorithms to compute $n!$. Also find their time complexities using step count method. [15]
