#### BCA Vth SEMESTER C: (504) Design Analysis & Algorithms QUESTION BANK

## UNIT 1

- 1. What is an Algorithm? What is the need to study Algorithms?
- 2. Explain Euclid's Algorithm to find the GCD of two integers with an e.g.
- 3. Explain Consecutive Integer Checking algorithm to find the GCD of two numbers with an e.g.
- 4. Find the second largest number of an array. What is complicity in worst case?
- 5. Explain the Algorithm design and analysis process with a neat diagram.
- 6. Define:
  - a) Time Efficiency
  - b) Space Efficiency
- 7. What are the important types of problems that encounter in the area of computing?
- 8. What is a Data Structure? How are data structures classified?
- 9. Briefly explain linear and non-linear data structures.
- 10. What is a Set? How does it differ from a list?
- 11. What are the different operations that can be performed on a Set?
- 12. What are the different ways of defining a Set?
- 13. What is Order of Growth?
- 14. Define Worst case, Average case and Best case efficiencies.
- 15. Find the second largest number of an array. What is complicity in best case?

#### Unit2

- 1. Write a algorithm of Stack to delete a node.
- 2. What is Queue? Write a algorithm of Queue.
- 3. Write a algorithm of Stack to add a node.
- 4. Write a algorithm of Binary tree.
- 5. Define linked list. Write a algorithm for link list.
- 6. What is Graph.Differenciate between Graph and tree?
- 7. Define the internal representation of graph.
- 8. Write an algorithm for in-order. Also give an example.
- 9. Write an algorithm for pre-order. Also give an example.
- 10. Write an algorithm for post-order. Also give an example.
- 11. Differentiate between directed and in directed graph.
- 12. Write short notes on following.
  - Start Vertex.
  - End Vertex.
  - Incidence.
  - Adjacency.
  - Degree.
- 13. Differentiate between Regular and Complete Graph.
- 14. Differentiate between Bipartite and Isomorphism Graph.
- 15. Define Adjacency Matrix, with example.

# Unit 3

- 1. What is Knapsack problem? Give the solution to solve it using dynamic programming technique
- 2. Give an algorithm to solve the knapsack problem.
- 3. Explain the concept of Greedy technique.
- 4. Explain Pram's algorithm with an eg.
- 5. Prove that Pram's algorithm always yields a minimum spanning tree.
- 6. Explain Kruskal's algorithm with an eg.
- 7. Explain Quick find and Quick union implementations of disjoint subsets
- 8. What is a state space tree? Explain how to construct a state space tree?
- 9. What is n-Queen's problem? Generate the state space tree for n = 4.
- 10. What is Greedy problem?
- 11. Give an example of Knapsack problem.
- 12. Differentiate between Prism and Kruskal's Algorithm.
- 13. Write the Complexity of Kruskal's and Prism Algorithms.
- 14. Solve the Knapsack problem by Greedy approach.
- 15. What is the difference between 0/1 Knapsack problem and fractional Knapsack problem.

# Unit4

- 1. Give an algorithm to find the smallest element in a list of n numbers and analyze the efficiency.
- 2. Give an algorithm to check whether all the elements in a list are unique or not and analyze the efficiency
- 3. Give an algorithm to multiply two matrices of order N \* N and analyze the efficiency.
- 4. Give the general plan for analyzing the efficiency of Recursive algorithms with an e.g.
- 5. Give an algorithm to compute the Factorial of a positive integer n and analyze the efficiency.
- 6. Give an algorithm to solve the Tower of Hanoi puzzle and analyze the efficiency.
- 7. Define an explicit formula for the nth Fibonacci number.
- 8. Define a recursive algorithm to compute the nth Fibonacci number and analyze its efficiency.
- 9. Explain the Merge Sort algorithm with an e.g. and also draw the tree structure of the recursive calls made.
- 10. Analyze the efficiency of Merge sort algorithm.
- 11. Explain the Quick Sort algorithm with an example and also draw the tree structure of the recursive calls made.
- 12. Analyze the efficiency of Quick sort algorithm.
- 13. Give the Binary search algorithm and analyze the efficiency.
- 14. Give the algorithm to find the height of a Binary tree and analyze the efficiency.
- 15. Give an algorithm each to traverse the binary tree in In order, Preorder and Post order.

## Unit 5

- 1. What is back tracking? Where Back tracking is used to solve the problem.
- 2. Write an algorithm of BFS? Also give an example.
- 3. Write an algorithm of DFS? Also give an example.
- 4. Write an algorithm of Best First Search? Also give an example.
- 5. What is 4-Queen's problem? Also give an example.
- 6. What is 8-Queen's problem? Also give an example.
- 7. What is n-Queen's problem?
- 8. Given three types of items with the following respective weights and values
- 9. T=T1,T2,T3

Wi =1, 4, 5

Vi=4,5,6 and the Knapsack capacity is W=5.Apply Backtracking technique for obtaining the optimal solution.

10. Apply Back tracking technique to solve the three coloring problem for the graph.



- 11. Obtain the subset sum for the following set S=(3,4,5,6) X=9
- 12. Find all possible solution for 4X4 Chess Board, 4.queens problem.
- 13. Find all possible solution for 8X8 Chess Board, 8.queens problem.
- 14. Write an algorithm for 4 coloring problem
- 15. Write an algorithm for 8 coloring problem.