# **COMPUTER SCIENCE (Theory)**

Class XII - Code: 083

## **Blue Print**

S.No.	UNIT	VSA (1 Mark)	SA I (2 Marks)	SA II (3 Marks)	<b>LA</b> (4 Marks)	TOTAL
1	Review of C++ covered in Class XI	1 (1)	8 (4)	3 (1)		12 (6)
2	Object Oriented Programming in C++					
	a) Introduction to OOP using C++		2 (1)		4 (1)	6 (2)
	b) Constructor & Destructor		2 (1)			2 (1)
	c) Inheritance				4 (1)	4 (1)
3	Data Structure & Pointers					
	a) Address Calculation			3 (1)		3 (1)
	b) Static Allocation of Objects		2 (1)	3 (1)		5 (2)
	c) Dynamic Allocation of Objects				4 (1)	4 (1)
	d) Infix & Postfix Expressions		2 (1)			2 (1)
4	Data File Handling in C++					
	a) Fundamentals of File Handling	1 (1)				1 (1)
	b) Text File		2 (1)			2 (1)
	c) Binary Files			3 (1)		3 (1)
5	Databases and SQL					
	a) Database Concepts		2 (1)			2 (1)
	b) Structured Query Language		2 (1)		4 (1)	6 (2)

6	Boolean Algebra					
	<ul><li>a) Introduction to Boolean Algebra</li><li>&amp; Laws</li></ul>		2 (1)			2 (1)
	b) SOP & POS	1 (1)				1 (1)
	c) Karnaugh Map			3 (1)		3 (1)
	d) Basic Logic Gates		2 (1)			2 (1)
7	Communication & Open Source Concepts					
	a) Introduction to Networking	2 (2)				2 (2)
	<ul><li>b) Media, Dvices, Topologies &amp; Protocols</li></ul>				4 (1)	4 (1)
	c) Security	2 (2)				2 (2)
	d) Webservers	1 (1)				1 (1)
	e) Open Source Terminologies	1 (1)				1 (1)
	TOTAL	9 (9)	26 (13)	15 (5)	20 (5)	70 (32)

# **COMPUTER SCIENCE (Theory)**

Class XII - Code: 083

## **Design of Question Paper for 2009-2010**

TIME: 3 Hrs MM: 70

Weightage of marks over different dimensions of the question paper shall be as follows:

### A. Weightage to different topics/content units

S.No	Topics	Marks
1	Review of C++ covered in Class XI	12
2	Object Oriented Programming in C++	12
3	Data Structure & Pointers	14
4	Data File Handling in C++	06
5	Databases and SQL	08
6	Boolean Algebra	08
7	Communication and Open Source Concepts	10
	Total	70

#### B. Weightage to different forms of questions

S.No	Forms of Questions	Marks for each question	No. of Questions	Total Marks
1	Very Short Answer questions (VSA)	01	09	09
2	Short answer questions - Type I (SAI)	02	13	26
3	Short answer questions - Type II (SA II)	03	05	15
4	Long answer questions (LA)	04	05	20
		Total	32	70

### C. Scheme of Options

There will be no overall choice. All questions are compulsory.

### D. Difficulty level of questions

S.No.	Estimated difficulty level	Percentage of marks
1	Easy	15%
2	Average	70%
3	Difficult	15%

- Based on the above design, two sets of sample papers along with their blue prints and Marking schemes have been included in this document.
- About 20% weightage has been assigned to questions testing higher order thinking (HOT) skills of learners.

# **COMPUTER SCIENCE (Theory) - Class XII**

## Sample Question Paper-I

## Subject Code - 083

TIME: 3 Hrs MM: 70

```
No.
                                        Questions
                                                                                       Marks
1.
(a)
     What is the difference between Global Variable and Local Variable? Also, give
     a suitable C++ code to illustrate both.
                                                                                        2
(b)
     Which C++ header file(s) will be essentially required to be included to run /
     execute the following C++ code:
                                                                                        1
            void main()
             char Msg[ ]="Sunset Gardens";
             for (int I=5;I<strlen(Msg);I++)
              puts(Msg);
(c)
     Rewrite the following program after removing the syntactical errors (if any).
     Underline each correction.
                                                                                        2
            #include [iostream.h]
            class MEMBER
            int Mno; float Fees;
            PUBLIC:
             void Register(){cin>>Mno>>Fees;}
             void Display{cout<<Mno<<":"<<Fees<<endl;}</pre>
            };
            void main()
            MEMBER M;
            Register();
            M.Display();
```

```
No.
                                        Questions
                                                                                        Marks
(d)
     Find the output of the following program:
                                                                                         3
            #include <iostream.h>
            struct GAME
            { int Score, Bonus;};
            void Play(GAME &g, int N=10)
            {
            g.Score++;g.Bonus+=N;
            void main()
            GAME G={110,50};
            Play(G,10);
            cout<<G.Score<<":"<<G.Bonus<<endl;
            Play(G);
            cout<<G.Score<<":"<<G.Bonus<<endl;
            Play(G,15);
            cout<<G.Score<<":"<<G.Bonus<<endl;
                                                                                         2
      Find the output of the following program:
(e)
            #include <iostream.h>
            void Secret(char Str[ ])
            {
            for (int L=0;Str[L]!='\0';L++);
            for (int C=0;C<L/2;C++)
            if (Str[C]=='A' || Str[C]=='E')
            Str[C]='#';
            else
            char Temp=Str[C];
```

```
Marks
No.
                                        Questions
            Str[C]=Str[L-C-1];
            Str[L-C-1]=Temp;
            void main()
            char Message[]="ArabSagar";
            Secret(Message);
            cout<<Message<<endl;
            }
     In the following program, if the value of Guess entered by the user is 65, what
(f)
      will be the expected output(s) from the following options (i), (ii), (iii) and (iv)?
                                                                                         2
            #include <iostream.h>
            #include <stdlib.h>
            void main()
            {
            int Guess;
            randomize();
            cin>>Guess;
            for (int I=1;I<=4;I++)
            New=Guess+random(I);
            cout<<(char)New;
            }
            ABBC
      (i)
            ACBA
      (ii)
      (iii)
            BCDA
      (iv)
            CABD
```

2. <b>(a)</b>				
(a)				
(4)	What do you understand by Data Encapsulation and Data Hiding? Also, give a suitable C++ code to illustrate both.			
(b)	Answer the questions (i) and (ii) after going through the following class:	2		
	class Seminar			
	{			
	int Time;			
	public:			
	Seminar() //Function 1			
	{			
	Time=30;cout<<"Seminar starts now"< <end1;< th=""></end1;<>			
	}			
	void Lecture() //Function 2			
	{			
	cout<<"Lectures in the seminar on"< <end1;< th=""></end1;<>			
	}			
	Seminar(int Duration) //Function 3			
	{			
	Time=Duration;cout<<"Seminar starts now"< <end1;< th=""><th></th></end1;<>			
	}			
	~Seminar()			
	//Function 4			
	{			
	cout<<"Vote of thanks"< <end1;< th=""><th></th></end1;<>			
	}			
	};			
i)	In Object Oriented Programming, what is Function 4 referred as and when does it get invoked/called?			
ii)	In Object Oriented Programming, which concept is illustrated by Function 1 and Function 3 together? Write an example illustrating the calls for these functions.			

No.	Questions	Marks
(c)	Define a class TEST in C++ with following description:	4
	Private Members	
	TestCode of type integer	
	Description of type string	
	NoCandidate of type integer	
	CenterReqd (number of centers required) of type integer	
	<ul> <li>A member function CALCNTR() to calculate and return the number of centers as (NoCandidates/100+1)</li> </ul>	
	Public Members	
	<ul> <li>A function SCHEDULE() to allow user to enter values for TestCode, Description, NoCandidate &amp; call function CALCNTR() to calculate the number of Centres</li> </ul>	
	A function DISPTEST() to allow user to view the content of all the data members	
(d)	Answer the questions (i) to (iv) based on the following:	4
	class PUBLISHER	
	{	
	char Pub[12];	
	double Turnover;	
	protected:	
	void Register();	
	public:	
	PUBLISHER();	
	void Enter();	
	void Display();	
	};	
	class BRANCH	
	{	
	char CITY[20];	
	protected:	
	float Employees;	
	0	

No.		Questions	Marks
		public:	
		BRANCH();	
		void Haveit();	
		void Giveit();	
		<b>}</b> ;	
		class AUTHOR: private BRANCH, public PUBLISHER	
		{	
		int Acode;	
		char Aname[20];	
		float Amount;	
		public:	
		AUTHOR();	
		void Start();	
		void Show();	
		<b>}</b> ;	
	(i)	Write the names of data members, which are accessible from objects belonging to class AUTHOR.	
	(ii)	Write the names of all the member functions which are accessible from objects belonging to class BRANCH.	
	(iii)	Write the names of all the members which are accessible from member functions of class AUTHOR.	
	(iv)	How many bytes will be required by an object belonging to class AUTHOR?	
3.	(a)	Write a function in C++ to merge the contents of two sorted arrays A & B into third array C. Assuming array A and B are sorted in ascending order and the resultant array C is also required to be in ascending order.	3
	(b)	An array S[40][30] is stored in the memory along the row with each of the element occupying 2 bytes, find out the memory location for the element S[20][10], if the Base Address of the array is 5000.	3
	(c)	Write a function in C++ to perform Insert operation in a dynamically allocated Queue containing names of students.	4
	(d)	Write a function in C++ to find the sum of both left and right diagonal ele-	2

No.	Questions	Marks
	ments from a two dimensional array (matrix).	
	(e) Evaluate the following postfix notation of expression:	2
	20, 30, +, 50, 40, - ,*	
4.		
(a)	Observe the program segment given below carefully and fill the blanks marked as Statement 1 and Statement 2 using seekp() and seekg() function for performing the required task.	s   1
	#include <fstream.h></fstream.h>	
	class Item	
	{	
	int Ino;char Item[20];	
	public:	
	//Function to search and display the content from a particular record number	
	void Search(int);	
	//Function to modify the content of a particular record number	
	void Modify(int);	
	};	
	void Item::Search(int RecNo)	
	{	
	fstream File;	
	File.open("STOCK.DAT",ios::binary ios::in);	
	//Statement 1	
	File.read((char*)this,sizeof(Item));	
	cout< <lno<<"==>"&lt;<ltem<<endl;< th=""><th></th></ltem<<endl;<></lno<<"==>	
	File.close();	
	}	
	void Item::Modify(int RecNo)	
	{	
	fstream File;	
	File.open("STOCK.DAT",ios::binary ios::in ios::out);	

No.			Quest	ions			Marks	
	CC	out>>Ino;cin.getline	e(Item,20);					
						//Statement 2		
	Fil	le.write((char*)this	,sizeof(Item));					
	File.close();							
	}							
(b)	Write a function in C++ to count the number of lines present in a text file "STORY.TXT".						2	
(c)		Write a function in C++ to search for a BookNo from a binary file "BOOK.DAT", assuming the binary file is containing the objects of the following class.					3	
	cla	class						
	{	{						
	int	int Bno;						
	char Title[20];							
	ри	ıblic:						
	int	RBno(){return Bn	0;}					
	VC	oid Enter(){cin>>Br	no;gets(Title);}					
	VC	oid Display(){cout<	<bno<<title<<e< td=""><td>endl;}</td><td></td><td></td><td></td></bno<<title<<e<>	endl;}				
	};							
5.								
(a)	What do	you understand	l by Degree an	d Cardinality o	of a table?	)	2	
	C	onsider the follo	wing tables AC (b) and (c) par			d answer		
	Table: A	CTIVITY	(0) 0.110 (0) pos					
	A Code	ActivityName	Stadium	Participants Num	Prize Money	Schedule Date		
	1001	Relay 100x4	Star Annex	16	10000	23-Jan-2004		
	1002	High jump	Star Annex	10	12000	12-Dec-2003		
	1003	Shot Put	Super Power	12	8000	14-Feb-2004		
	1005	Long Jump	Star Annex	12	9000	01-Jan-2004		
	1008	Discuss Throw	Super Power	10	15000	19-Mar-2004		

No.			Questio	ns			Marks
	Table	e: COACH					
		PCode	Name	Acode			
		1	Ahmad Hussain	1001			
		2	Ravinder	1008			
		3	Janila	1001			
		4	Naaz	1003			
(b)	Write	SQL comma	nds for the flowing sta	tements:			4
	(i)	To display the	e names of all activities w	vith their Aco	des in descer	nding order.	
	(ii)	To display su separately.	m of PrizeMoney for the	Activities pla	yed in each o	f the Stadium	
	(iii) To display the coach's name and ACodes in ascending order of ACode from the table COACH						
	(iv)		e content of the Activity ta n ascending order of Part			earlier than	
(c)	Give	Give the output of the following SQL queries:				2	
	(i)	SELECT CO	UNT(DISTINCT Participa	ntsNum) FR	OMACTIVIT	Y;	
	(ii)	SELECTMA	X(ScheduleDate),MIN(Sc	cheduleDate	) FROM ACTI	IVITY;	
	(iii)	SELECT Na	me,ActivityNameFROM	ACTIVITYA	,COACH C		
		WHERE A.A	code=C.Acode AND A.P.	articipantsN	um=10;		
	(iv)	SELECT DIS	STINCT Acode FROM CO	DACH;			
6.							
(a)	State	and verify Der	norgan's Laws algebraica	ally.			2
(b)	Write	the equivalent	Boolean Expression for	the following	g Logic Circuit		2

No.				Questions		Marks	
(c)	Write		of a Boolean fu	nction F, which is repres	ented in a truth table as	1	
		U	V	W	F		
		0	0	0	1		
		0	0	1	0		
		0	1	0	1		
		0	1	1	0		
		1	0	0	1		
		1	0	1	0		
		1	1	0	1		
		1	1	1	1		
(d)	Redu	uce the followi	ng Boolean E	xpression using K-Ma	ip:	3	
	F(A,E	F(A,B,C,D)= (0,1,2,4,5,6,8,10)					
7.		, , ,	, , , , , , , , , , , , , , , , , , ,				
a)	Com	pare any two S	Switching tecl	nniques.		1	
b)			_	ilient Side script:		1	
,	(i)	VB Script	(ii)	Java Script			
	(iii)	ASP	(iv)	PHP			
c)	' '			bsite, to whom you loo	dge the Complain?	1	
d)			-	s? How is it useful in (		1	
e)					ew center at Mangalore		
'	for it	s office and we	eb based activ	-	of buildings as shown		
	in th	e diagram belo	ow:			4	
	Block C Block C						
			Block B	Block	k D		

No.	Questions			Marks	
	Center to center distances between various blocks				
	Black A to Block B		50 m		
	Block B to Block C		150 m		
	Block C to Block D		25 m		
	Block A to Block D		170 m		
	Block B to Block D		125 m		
	Block A to Block C		90 m		
	Number of Computers				
	Black A	25			
	Block B	50			
	Block C	125			
	Block D	10			
e1)	Suggest a cable layout of connections between	the blocks.			
e2)	Suggest the most suitable place (i.e. block) to h with a suitable reason.	ouse the serv	er of this organisation		
e3)	Suggest the placement of the following devices	with justificat	ion		
	(i) Repeater				
	(ii) Hub/Switch				
e4)	The organization is planning to link its front office where cable connection is not feasible, suggest reasonably high speed?		, , ,		
f)	What do you mean by Spam Mails? How can yo	u protect you	ır mailbox from Spams	? 1	
g)	Mention any two advantages of Open Source So	oftware over	Proprietary Software.	1	

# COMPUTER SCIENCE (Theory) - Class XII Marking Scheme

# Sample Question Paper-I

## **Subject Code - 083**

TIME: 3 Hrs MM: 100

No.	A	nswers	Mark
1. (a)	Global Variable	Local Variable	_ 2
	It is a variable which is declared outside all the functions	It is a variable which is declared with in a function or with in a compound statement	
	It is accessible throughout the program	It is accessible only within a function/ compound statement in which it is declared	
	#include <iostream.h></iostream.h>		
	float NUM=900;	//NUM is a global variable	
	void LOCAL(int T)		
	{		
	<pre>int Total=0;</pre>	//Total is a local variable	
	for (int I=0;I <t;i++)< td=""><td></td><td></td></t;i++)<>		
	Total+=I;		
	<pre>cout&lt;<num+total;< pre=""></num+total;<></pre>		
	}		
	<pre>void main()</pre>		
	{		
	LOCAL(45);		
	}		
	(1 Mark for two differences)		

No.	Answers	Marks		
	(1 Mark for the suitable example)			
	OR			
	(Full 2 Mark for explanation of differences with the help of an example)			
	OR			
	(1 Mark for only example with no explanation)			
(b)	(i) string.h (ii) stdio.h	1		
	( ½ Mark for mentioning each correct header filename)			
(c)	#include <iostream.h></iostream.h>	2		
	class MEMBER	_		
	{			
	int Mno;float Fees;			
	public:			
	void Register(){cin>>Mno>>Fees;}			
	void Display(){cout< <mno<<":"<<fees<<endl;}< td=""><td></td></mno<<":"<<fees<<endl;}<>			
	};			
	void main()			
	{			
	MEMBER M;			
	M.Register();			
	M.Display();			
	}			
	( ½ Mark each correction)			
(d)	111:60	3		
	112:70			
	113:85			
	(1 Mark for each correct line of output)			

No.	Answers	Marks
(e)	#agaSbarr	2
	(2 Marks for correct line of output)	
(f)	(i) ABBC	2
	(2 Marks for mentioning correct option)	
2.		
(a)	Data Encapsulation: Wrapping up of data and functions together in a single unit is known as Data Encapsulation. In a class, we wrap up the data and functions together in a single unit.	2
	Data Hiding: Keeping the data in private visibility mode of the class to prevent it from accidental change is known as Data Hiding.	
	class Computer	
	{     Data Hiding	
	char CPU[10];int RAM;	
	public: Data Encapsulation	
	void STOCK();	
	void SHOW();	
	};	
	( ½ Mark each for appropriate definitions)	
	(1 Mark for appropriate example showing both)	
(b)	i) Destructor, it is invoked as soon as the scope of the object gets over.	2
	( ½ Mark for mentioning destructor)	
	( ½ Mark for remaining answer)	
	ii) Constructor Overloading (or Function Overloading or Polymorphism)	
	Seminar S1; //Function 1	
	Seminar S2(90); //Function 3	
	( ½ Mark for mentioning the correct concept)	
	( ½ Mark for the example)	

No.	Answers		Marks		
(c)	class TEST		4		
	{	{			
	int TestCode;				
	char Description[20];				
	int NoCandidate,CenterReqd;				
	void CALCNTR();				
	public:				
	void SCHEDULE();				
	void DISPTEST();				
	};				
	void TEST::CALCNTR()				
	{				
	CenterReqd=NoCandidate/100 + 1;				
	}				
	void TEST::SCHEDULE()	void TEST::SCHEDULE()			
	{				
	· ·	>>TestCode;			
		s(Description);			
		>>NoCandidate;			
	CALCNTR();				
	}				
	void TEST::DISPTEST()				
	{				
		estCode< <endl;< td=""><td></td></endl;<>			
	·	escription< <endl;< td=""><td></td></endl;<>			
		oCandidate< <endl;;< td=""><td></td></endl;;<>			
	cout<<"Centres :"< <c< td=""><td>enterReqd&lt;<endl;;< td=""><td></td></endl;;<></td></c<>	enterReqd< <endl;;< td=""><td></td></endl;;<>			
	}				
	(1/2 Mark for correct syntax for class header)				
	(1/2 Mark for correct declarations of data member	ers)			
	(1 Mark for appropriate definition of function CA	ALCNTR())			
	(1 Mark for appropriate definition of SCHEDUL	E() with a call for CALCNTR())			
	(1 Mark for appropriate definition of DISPTEST	())			
(d)	(i) None of data members are accessible fro AUTHOR.	om objects belonging to class	4		

No.		Answers	Marks
		(1 Mark for correct answer)	
	(ii)	Haveit(), Giveit()	
		(1 Mark for correct answer)	
	(iii)	Data members: Employees, Acode, Aname, Amount Member function: Register(), Enter(), Display(), Haveit(), Giveit(), Start(), Show (1 Mark for correct answer)	(),
	(iv)	70 (1 Mark for correct answer)	
3.	(a)	void AddNSave(int A[],int B[],int C[],int N,int M, int &K)	3
		{	
		int I=0,J=0;	
		K=0;	
		while (I <n &&="" j<m)<="" td=""><td></td></n>	
		if $(A[I] < B[J])$	
		C[K++]=A[I++];	
		else	
		if (A[I]>B[J])	
		C[K++]=B[J++];	
		else	
		{	
		C[K++]=A[I++];	
		J++;	
		}	
		for (;I <n;i++)< td=""><td></td></n;i++)<>	
		C[K++]=A[I];	
		for (;J <m;j++)< td=""><td></td></m;j++)<>	
		C[K++]=B[J];	
		}	
	1,	Mark for correct Function Header)	
	1,	Mark for correct initialization of required variables)	
	1,	Mark for correct formation of loop)	
	1	Mark for appropriate conditions and assignments in the loop)	
	1	Mark for appropriately transferring the remaining elements from first array)	
	( ½ N	Mark for appropriately transferring the remaining elements from second array)	

No.	Answers	Marks
(b)	Given,	3
	W=2	
	N=40	
	M=30	
	Base(S)=5000	
	Row Major Formula:	
	Loc(S[I][J]) =Base(S)+W*(M*I+J)	
	Loc(S[20][10]) =5000+2*(30*20+10)	
	=5000+2*(600+10)	
	=5000+1220	
	=6220	
	(1 Mark for writing correct formula (for column major) OR substituting formula with correct values)	
	(1 Mark for writing calculation step - at least one step)	
	(1 Mark for correct address)	
(c)	struct NODE	4
	{	
	char Name[20];	
	NODE *Link;	
	<b>}</b> ;	
	class QUEUE	
	{ NODE *R,*F;	
	public:	
	QUEUE();	
	void Insert();	
	void Delete();	
	};	
	void QUEUE::Insert()	
	{	

No.	Answers	Marks
	NODE *Temp;	
	Temp=new NODE;	
	gets(Temp->Name);	
	Temp->Link=NULL;	
	if (Rear==NULL)	
	{	
	Rear=Temp;	
	Front=Temp;	
	}	
	else	
	{	
	Rear->Link=Temp;	
	Rear=Temp;	
	}	
	}	
	(1 Mark for creating a new node and assigning/entering appropriate values in it)	
	(1 Mark for checking if Queue is Empty)	
	(1 Mark for assigning Rear and Front as Temp - if Queue is Empty)	
	(1 Mark for eassigning Rear->Link as Front and Rear as Temp)	
(d)	void DiagSum(int M[][4],int N,int M)	2
	{	
	int SumD1=0,SumD2=0;	
	for (int l=0;l <n;l++)< td=""><td></td></n;l++)<>	
	{	
	SumD1+=M[I][I];SumD2+=M[N-I-1][I];	
	}	
	cout<<"Sum of Diagonal 1:"< <sumd1<<endl;< td=""><td></td></sumd1<<endl;<>	
	cout<<"Sum of Diagonal 2:"< <sumd2<<endl;< td=""><td></td></sumd2<<endl;<>	

No.	Answers	Marks
	} ( ½ Mark for correct function header) ( ½ Mark for initialization of SumD1 and SumD2 as 0) ( ½ Mark for appropriate loop) ( ½ Mark for correct expression for adding each diagonal elements)	
(e)	Step 1: Push  20  Step 2: Push  30 20  Step 3: +  Pop Op2=30  Pop Op1=20 Op2=30  Step 4: Push	2
	50 50 Step 5: Push 40 50 50	

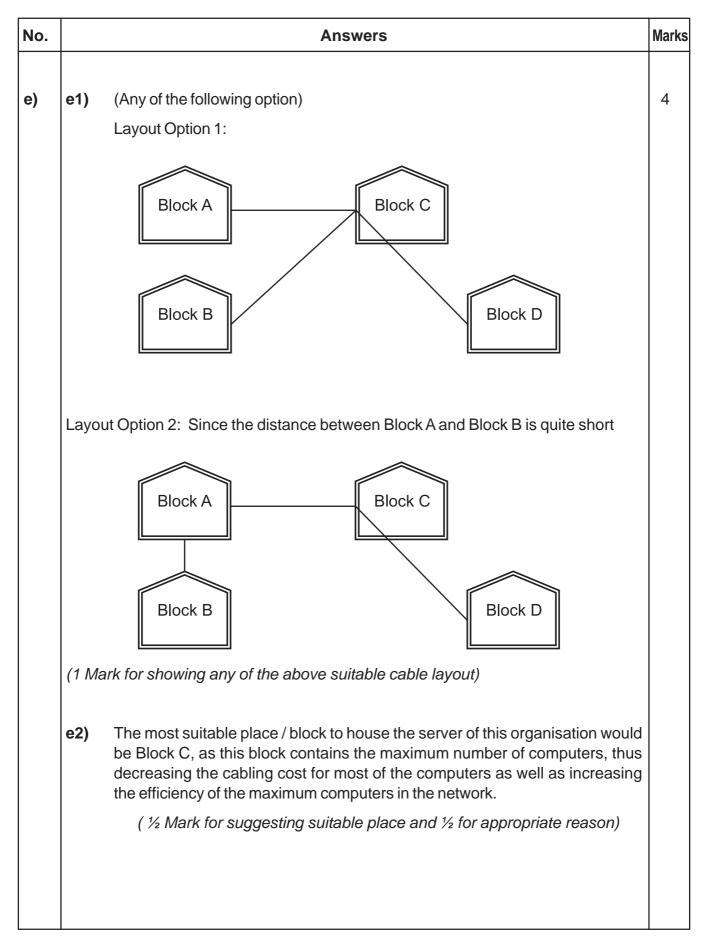
No.	Answers	Marks
	Step 6: -  Pop Op2=40 Pop Op1=50 Op2=40 Op2=40 Step 7: *	
	Push   Pop	
	Result 500	
	(½ Mark for correctly evaluating each operator)  (½ Mark for the correct result)	
4.	a) File.seekg(RecNo*sizeof(Item)); //Statement 1 File.seekp(RecNo*sizeof(Item)); //Statement 2  (½ Mark for each correct Statement)	1
	(b) void CountLine() { ifstream FIL("STORY.TXT"); int LINES=0; char STR[80];	2

No.	Answers	Marks
	while (FIL.getline(STR,80))	
	LINES++;	
	cout<<"No. of Lines:"< <lines<<endl;< td=""><td></td></lines<<endl;<>	
	f.close();	
	}	
	(½ Mark for opening STORY.TXT correctly)  (½ Mark for initializing a counter variable as 0)  (½ Mark for correctly reading a line from the file)  (½ Mark for correctly incrementing the counter)	
	(c) void BookSearch()	3
	{	
	fstream FIL;	
	FIL.open("BOOK.DAT",ios::binary ios::in);	
	BOOK B;	
	int bn,Found=0;	
	cout<<"Enter Book No. to search"; cin>>bn;	
	while (FIL.read((char*)&S,sizeof(S)))	
	if (FIL.RBno()==bn)	
	{	
	S.Display();	
	Found++;	
	}	
	if (Found==0) cout<<"Sorry! Book not found!!!"< <endl;< td=""><td></td></endl;<>	
	FIL.close();	
	}	
	( ½ Mark for opening BOOK.DAT correctly)	
	( ½ Mark for reading each record from BOOK.DAT)	
	( 1/2 Mark for correct loop / checking end of file)	
	( 1 Mark for comparing Book number)	
	( ½ Mark for displaying the matching record)	

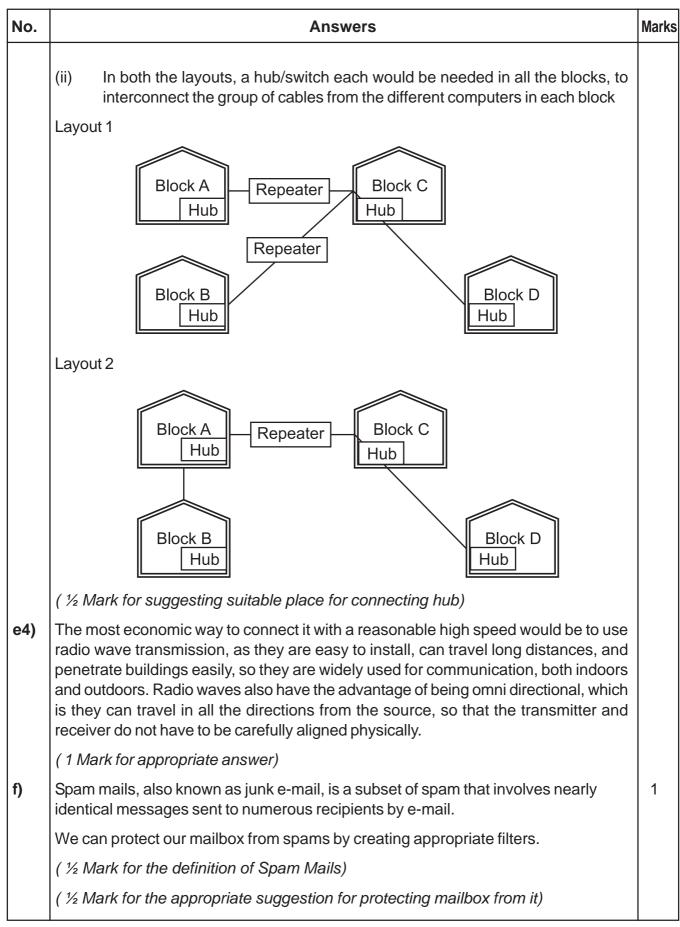
l		
	Degree: Number of Columns in a table	2
	Cardinality: Number of rows in a table	
(1 Ma	ark for each definition)	
(i)	SELECT Acodes, ActivityName FROM ACTIVITY ORDER BY Acode DESC;	4
	(1 Mark for correct query)	
	OR	
	(½ Mark for partially correct answer)	
(ii)	SELECT SUM(PrizeMoney), Stadium FROM ACTIVITY GROUP BY Stadium;	
	(1 Mark for correct query)	
	OR	
	(½ Mark for partially correct answer)	
(iii)	SELECT Name, Acode FROM COACH ORDER BY Acode;	
	(1 Mark for correct query)	
	(½ Mark for partially correct answer)	
(v)	SELECT * FROM ACTIVITY WHERE SchduleDate<'01-Jan-2004' ORDER BY ParticipantsNum;	
	1 Mark for correct query)	
	OR	
	(½ Mark for partially correct answer)	
		2
(i)	3	
	(½ Mark for correct output)	
(ii)	19-Mar-2004 12-Dec-2003	
	(½ Mark for correct output)	
	(i) (iii) (v)	Cardinality: Number of rows in a table  (1 Mark for each definition)  (i) SELECT Acodes, ActivityName FROM ACTIVITY ORDER BY Acode DESC;  (1 Mark for correct query)  OR  (½ Mark for partially correct answer)  (ii) SELECT SUM(PrizeMoney), Stadium FROM ACTIVITY GROUP BY Stadium;  (1 Mark for correct query)  OR  (½ Mark for partially correct answer)  (iii) SELECT Name, Acode FROM COACH ORDER BY Acode;  (1 Mark for correct query)  OR  (½ Mark for partially correct answer)  (v) SELECT* FROM ACTIVITY WHERE SchduleDate<'01-Jan-2004'  ORDER BY ParticipantsNum;  1 Mark for correct query)  OR  (½ Mark for partially correct answer)  (i) 3  (½ Mark for partially correct answer)  (ii) 19-Mar-2004 12-Dec-2003

No.		Answers	Marks
	(iii)	Ravinder Discuss Throw	
		(½ Mark for correct output)	
	(iv)	1001	
		1003	
		1008	
		(½ Mark for correct output)	
6.			2
		(X+Y)' = X'.Y'	
		Verification	
		(X+Y)'.(X+Y) = X'.Y'.(X+Y)	
		0 = X'.Y'.X + X'.Y'.Y	
		0 = X'.X.Y'+X'.0	
		$0 = 0 \cdot Y' + 0$	
		0 = 0 + 0	
		0 = 0	
		L.H.S = R.H.S	
		(1 Mark for stating any one of the Demorgan's Law)	
		(1 Mark for verifying the law)	
(b)			2
		F(P,Q)=(P'+Q).(P+Q')	
		(2 Marks for the final expression )	
		OR	
		(1 Mark for any one of the correct terms out of P'+Q or P+Q')	
(c)		F(U,V,W) = (U+V+W').(U+V'+W').(U'+V+W')	1
		(1 Mark for the correct expression)	

No.	Answers	Marks
(d)	C'D' 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	3
	( ½ Mark for placing all 1s at correct positions in K-Map)  ( ½ Mark for each grouping)  (1 Mark for writing final expression in reduced/minimal form)  Note: Deduct ½ mark if wrong variable names are used	
7. a)	Appropriate comparison between any two out of Circuit Switching, Message Switching, Packet Switching	1
b)	(1 Mark for writing Appropriate comparison between any two switching technique) (iii) ASP and (iv) PHP are not client side scripts (1 Mark for correct answer)	1
c)	The complaint has to be lodged with the Police under IT Act  (1 Mark for correct answer)	1
d)	An Internet Protocol (IP) address is a numerical identification and logical address that is assigned to devices connected in a computer network.  An IP Address is used to uniquely identify devices on the Internet and so one can quickly know the location of the system in the network.  (1/2 Mark for meaning of IP Address)  (1/2 Mark for mentioning the usefulness in network security)	1



Marks	No. Answers	No.
eded	e3) (i) For Layout 1, since the cabling distance between Blocks A and C, and the between B and C are quite large, so a repeater each, would ideally be needed along their path to avoid loss of signals during the course of data flow in the routes.	e3)
	Block A Repeater Block C	
	Block B Block D	
vould	For layout 2, since the distance between Blocks A and C is large so a repeater wo ideally be placed in between this path	
	Block A Repeater Block C	
	Block D Block D	
	( ½ Mark for suggesting suitable place for connecting repeater)	



No.	Answers	Marks
g)	Open Source's proponents often claim that it offers significant benefits when compared to typical Proprietary Software. Proprietary Software typically favour visible features (giving marketing advantage) over harder-to measure qualities such as stability, security and similar less glamorous attributes.	1
	Open Source Software developers are evidently motivated by many factors but favouring features over quality is not noticeable amongst them. For many developers, peer review and acclaim is important, so it's likely that they will prefer to build software that is admired by their peers. Highly prized factors are clean design, reliability and maintainability, with adherence to standards and shared community values preeminent.	
	(1 Mark for appropriate answer)	

# **COMPUTER SCIENCE (Theory) - Class XII**

# Sample Question Paper-II

# Subject Code - 083

TIME: 3 Hrs MM: 70

No.	Questions	Marks
1.		
(a)	What is the difference between Actual Parameter and Formal Parameters? Also, give a suitable C++ code to illustrate both	2
(b)	Write the names of the header files to which the following belong:	1
	(i) frexp() (ii) isalnum()	
(c)	Rewrite the following program after removing the syntactical errors (if any). Underline each correction.	2
	#include <iostream.h></iostream.h>	
	struct Pixels	
	{ int Color,Style;}	
	void ShowPoint(Pixels P)	
	{ cout< <p.color,p.style<<endl;}< td=""><td></td></p.color,p.style<<endl;}<>	
	void main()	
	{	
	Pixels Point1=(5,3);	
	ShowPoint(Point1);	
	Pixels Point2=Point1;	
	Color.Point1+=2;	
	ShowPoint(Point2);	
	}	
(d)	Find the output of the following program:	3
	#include <iostream.h></iostream.h>	
	void Changethecontent(int Arr[], int Count)	
	{	
	for (int C=1;C <count;c++)< td=""><td></td></count;c++)<>	

```
No.
                                         Questions
                                                                                         Marks
            Arr[C-1]+=Arr[C];
            }
            void main()
            {
            int A[]={3,4,5},B[]={10,20,30,40},C[]={900,1200};
            Changethecontent(A,3);
            Changethecontent(B,4);
            Changethecontent(C,2);
            for (int L=0;L<3;L++) cout<<A[L]<<'\#';
            cout<<endl;
            for (L=0;L<4;L++) cout<<B[L]<<'#';
            cout<<endl;
            for (L=0;L<2;L++) cout<< C[L] << '#';
            }
      Find the output of the following program:
(e)
                                                                                          2
            #include <iostream.h>
            struct Game
            char Magic[20];int Score;
            };
            void main()
            {
            Game M={"Tiger",500};
            char *Choice;
            Choice=M.Magic;
            Choice[4]='P';
             Choice[2]='L';
             M.Score+=50;
            cout<<M.Magic<<M.Score<<endl;
```

No.	Questions	Marks
	Game N=M;	
	N.Magic[0]='A';N.Magic[3]='J';	
	N.Score-=120;	
	cout< <n.magic<<n.score<<endl;< td=""><td></td></n.magic<<n.score<<endl;<>	
	}	
(f)	In the following program, if the value of N given by the user is 20, what maximum and minimum values the program could possibly display?	2
	#include <iostream.h></iostream.h>	
	#include <stdlib.h></stdlib.h>	
	void main()	
	{	
	int N,Guessnum;	
	randomize();	
	cin>>N;	
	Guessnum=random(N-10)+10;	
	cout< <guessnum<<endl;< td=""><td></td></guessnum<<endl;<>	
	}	
2.		
(a)	What do you understand by Polymorphism? Give a suitable example of the same.	2
(b)	Answer the questions (i) and (ii) after going through the following program:	2
	class Match	
	{	
	int Time;	
	public:	
	Match() //Function 1	
	{	
	Time=0;	
	cout<<"Match commences"< <end1;< td=""><td></td></end1;<>	

No.		(	Questions	Marks
		}		
		void Details()	//Function 2	
		{		
		cout<<"Inter Section Basketba	all Match"< <end1;< td=""><td></td></end1;<>	
		}		
		Match(int Duration)	//Function 3	
		{		
		Time=Duration;		
		cout<<"Another Match begins now"< <end1;< td=""></end1;<>		
		}		
		Match(Match &M)	//Function 4	
		{		
		Time=M.Duration;		
		cout<<"Like Previous Match "< <end1;< td=""></end1;<>		
		}		
		<b>}</b> ;		
	i) Which category of constructor - Function 4 belongs to and what is the purpose of using it?			
	ii) Write statements that would call the member Functions 1 and 3			
(c)	Defin	e a class in C++ with followir	ng description:	4
	Priva	te Members		
	•	A data member Flight number	of type integer	
	•	A data member Destination of	type string	
	•	A data member Distance of type	pe float	
	•	A data member Fuel of type flo	pat	
	•	A member function CALFUEL() to calculate the value of Fuel as per the following criteria		
		Distance	Fuel	
		<=1000	500	
		more than 1000 and <=2000	1100	

No.	Questions	Marks
	more than 2000 2200	
	Public Members	
	" A function FEEDINFO() to allow user to enter values for Flight Number, Destination, Distance & call function CALFUEL() to calculate the quantity of Fuel	
	" A function SHOWINFO() to allow user to view the content of all the data members	
(d)	Answer the questions (i) to (iv) based on the following:	4
	class CUSTOMER	
	{	
	int Cust_no;	
	char Cust_Name[20];	
	protected:	
	void Register();	
	public:	
	CUSTOMER();	
	void Status();	
	};	
	class SALESMAN	
	{	
	int Salesman_no;	
	char Salesman_Name[20];	
	protected:	
	float Salary;	
	public:	
	SALESMAN();	
	void Enter();	
	void Show();	
	};	
	class SHOP : private CUSTOMER , public SALESMAN	
	{	

No.	Questions	Marks
	char Voucher_No[10];	
	char Sales_Date[8];	
	public:	
	SHOP();	
	void Sales_Entry();	
	void Sales_Detail();	
	};	
(i)	Write the names of data members which are accessible from objects belonging to class CUSTOMER.	
(ii)	Write the names of all the member functions which are accessible from objects belonging to class SALESMAN.	
(iii)	Write the names of all the members which are accessible from member functions of class SHOP.	
(iv)	How many bytes will be required by an object belonging to class SHOP?	
3.		
(a)	Write a function in C++ to combine the contents of two equi-sized arrays A and B by adding their corresponding elements as the formula A[i]+B[i]; where value i varies from 0 to N-1 and transfer the resultant content in the third same sized array C.	3
(b)	An array P[20][30] is stored in the memory along the column with each of the element occupying 4 bytes, find out the Base Address of the array, if an element P[2][20] is stored at the memory location 5000.	3
(c)	Write a function in C++ to perform Push operation on a dynamically allocated Stack containing real numbers.	4
(d)	Write a function in C++ to find sum of rows from a two dimensional array.	2
(e)	Evaluate the following postfix notation of expression:	2
	True, False, AND, True, True, NOT, OR, AND	
4.		
(a)	Observe the program segment given below carefully and fill the blanks marked as Statement 1 and Statement 2 using seekg() and tellg() functions for performing the required task.	1
	#include <fstream.h></fstream.h>	
	class Employee	

No.	Questions	Marks
(b) (c)	{     int Eno;char Ename[20];     public:     //Function to count the total number of records     int Countrec();     };     int Item::Countrec()     {         fstream File;         File.open("EMP.DAT",ios::binary ios::in);	

No.	Questions					Marks	
5.							
(a)	What	do you understand	by Primary	Key & Candi	date Keys?		2
	1	Consider the following tables GAMES and PLAYER and answer (b) and (c) parts of this question:					
	Table:	GAMES					
	GCod	e GameName	Туре	Number	Prize Money	Schedule Date	
	101	Carom Board	Indoor	2	5000	23-Jan-2004	
	102	Badminton	Outdoor	2	12000	12-Dec-2003	]
	103	Table Tennis	Indoor	4	8000	14-Feb-2004	]
	105	Chess	Indoor	2	9000	01-Jan-2004	]
	108	Lawn Tennis	Outdoor	4	25000	19-Mar-2004	
	Table:	PLAYER					
	PCode	е	Name			Gcode	
	1	Nabi Ahmad		101			
	2	Ravi Sahai			108		
	3	Jatin			101		
	4		Nazneen			103	
(b)	Write	SQL commands for	the flowing	statements:	·		4
	(i) To display the name of all GAMES with their GCodes						
	(ii)	To display details of t 7000.	hose GAMES	S which are ha	ving PrizeMo	oney more than	
	(iii)	To display the conter Date.	nt of the GAM	ES table in as	cending orde	er of Schedule	
	(iv)	To display sum of Pri	zeMoney for	each Type of (	GAMES		
(c)	Give the output of the following SQL queries:					2	
	(i)	SELECT COUNT(DI	STINCT Num	ber) FROM G	AMES;		
	(ii)	SELECT MAX(Sche	duleDate),MII	N(ScheduleDa	ate) FROM G	SAMES;	
	(ii)	SELECT Name, Gar	meName FRC	OM GAMES G	i PI AYFR P		
	1 \ /				,		

No.		Ques	stions		Marks
6.	(iv) SELECT D	(iv) SELECT DISTINCT Gcode FROM PLAYER;			
o. (a)	State and algebra	aically verify Absorpt	ion I aws		2
(b)				ogic Circuit	2
(c)	Write the equivalent Boolean Expression for the following Logic Circuit Write the SOP form of a Boolean function G, which is represented in a truth table as follows:				
	Р	Q	R	G	]
	0	0	0	0	]
	0	0	1	0	
	0	1	0	1	
	0	1	1	0	
	1	0	0	1	
	1	0	1	0	
	1	1	0	1	
	1	1	1	1	
(d)	Reduce the follo	wing Boolean Expres	ssion using K-Map:		3
	$F(U,V,W,Z) = \pi(0,1)$	,2,4,5,6,8,10)			
7.					
a)	Define the term I	Bandwidth. Give any o	one unit of Bandwidth		1
b)	When do you pro	efer XML over HTML a	and why?		1
c)	How firewall pro	tect our Network?			1
d)	What is the impo	ortance of URL in netv	vorking?		1
e)		ities. The company co	enter at Kaka Nagar for impound has 4 building		4
	Harsh Building			Jazz Building	

No.	Questions		Marks		
	Center to center distances between various buildings is as follows:				
	Harsh Building to Raj Building 50 m				
	Raz Building to Fazz Building	60 m			
	Fazz Building to Jazz Building	25 m			
	Jazz Building to Harsh Building	170 m			
	Harsh Building to Fazz Building	125 m			
	Raj Building to Jazz Building	90 m			
	Number of Computers in each of the buildings is follows:				
	Harsh Building	15			
	Raj Building	150			
	Fazz Building	15			
	Jazz Bulding	25			
e1)	Suggest a cable layout of connections between the buildings.				
e2)	Suggest the most suitable place (i.e. building) to house the server with a suitable reason.	of this organisation	1		
e3)	Suggest the placement of the following devices with justification:				
(i)	Internet Connecting Device/Modem				
(ii)	Switch				
e4)	The organisation is planning to link its sale counter situated in var same city, which type of network out of LAN, MAN or WAN will be your answer.	•			
f)	Compare freeware and Shareware.		1		
g)	How Trojan Horses are different from Worms? Mention any	one difference.	1		

## COMPUTER SCIENCE (Theory) - Class XII Marking Scheme

## Sample Question Paper-II

## **Subject Code - 083**

TIME: 3 Hrs MM: 100

No.	Answers				
1.					
(a)	Actual Parameter	Formal Parameter	2		
	It is a parameter, which is used in function call to send the value from calling environment	It is a parameter, which is used in function header, to receive the value from actual parameter			
	#include <iostream.h></iostream.h>				
	void Calc(int T) //T is formal para	meter			
	{				
	cout<<5*T;				
	}				
	void main()				
	{				
	int A=45;				
	Calc(A);//A is actual parameter				
	}				
	(1 Mark for two differences)				
	(1 Mark for the suitable example)				
		OR			
	(Full 2 Mark for explanation of difference	ces with the help of an example)			
(b)	(i) math.h (ii) ctype	e.h	1		
	( ½ Mark for mentioning each correct h	neader filename)			

No.	Answers	Marks
(c)	#include <iostream.h></iostream.h>	2
	struct Pixels	
	{ int Color,Style;};	
	void ShowPoint(Pixels P)	
	{ cout< <p.color<<p.style<<endl;}< td=""><td></td></p.color<<p.style<<endl;}<>	
	void main()	
	{	
	Pixels Point1={5,3};	
	ShowPoint(Point1);	
	Pixels Point2=Point1;	
	Point1.Color+=2;	
	ShowPoint(Point2);	
	}	
	( ½ Mark for each correction)	
(d)	7#9#5#	3
	30#50#70#40#	
	2100#1200#	
	(1 Mark for each line of output)	
(e)	TiLeP550	2
	AiLJP430	
	(1 Mark for each line of output)	
(f)	Maximum Value: 19 Minimum Value: 10	2
	(2 Marks for correct values)	

No.	Answers	Marks
2.		
(a)	Polymorphism: It is a method of using the same operator or function (method) to work using different set of inputs. Function overloading is one of the examples of polymorphism, where more than one function carrying same name behave differently with different set of parameters passed to them.	2
	void Display()	
	{	
	cout<<"Hello!"< <endl;< td=""><td></td></endl;<>	
	}	
	void Display(int N)	
	{	
	cout<<2*N+5< <endl;< td=""><td></td></endl;<>	
	}	
	(1 Mark each for appropriate definition)	
	(1 Mark for appropriate example)	
(b)	i) Copy constructor, It will help to copy the data from one object to another.	2
	( ½ Mark for mentioning copy constructor)	
	( ½ Mark for remaining answer)	
	ii) Match M; //Function 1	
	Match N(10); //Function 3	
	( ½ Mark for each statement)	
(0)	along FLICLIT	
(c)	class FLIGHT	4
	{ int Enot	
	int Fno;	
	char Destination[20]; float Distance, Fuel;	
	void CALFUEL();	
	public:	
	Paolio.	

	Mai
void FEEDINFO();	
void SHOWINFO();	
<b>}</b> ;	
void FLIGHT::CALFUEL()	
{	
if (Distance<=1000)	
Fuel=500;	
else	
if (Distance<=2000)	
Fuel=1100;	
else	
Fuel=2200;	
}	
void FLIGHT::FEEDINFO()	
{	
cout<<"Flight No :";cin>>Fno;	
cout<<"Destination:";gets(Destination);	
cout<<"Distance :";cin>>Distance;	
CALFUEL();	
}	
void FLIGHT::SHOWINFO()	
{	
cout<<"Flight No :"< <fno<<endl;< td=""><td></td></fno<<endl;<>	
cout<<"Destination:"< <destination<<endl;< td=""><td></td></destination<<endl;<>	
cout<<"Distance :"< <distance<<endl;;< td=""><td></td></distance<<endl;;<>	
cout<<"Fuel :"< <fuel<<endl;;< td=""><td></td></fuel<<endl;;<>	
}	
Mark for correct syntax for class header)	
Mark for correct declarations of data members)	
	<pre>void SHOWINFO(); }; void FLIGHT::CALFUEL() {    if (Distance&lt;=1000)    Fuel=500;    else    if (Distance&lt;=2000)    Fuel=1100;    else    Fuel=2200; } void FLIGHT::FEEDINFO() {    cout&lt;&lt;"Flight No :";cin&gt;&gt;Fno;    cout&lt;&lt;"Destination:";gets(Destination);    cout&lt;&lt;"Distance :";cin&gt;&gt;Distance;    CALFUEL(); } void FLIGHT::SHOWINFO() {    cout&lt;&lt;"Flight No :"&lt;<fno<<endl; cout<<"destination:"<<<ol="">             <li>Cout&lt;&lt;="Distance :"</li>             <li>Cout&lt;&lt;="Distance :"</li>             <li>Cout&lt;&lt;="Distance :"&lt;</li>             <li>Cout&lt;&lt;="Distance :"&lt;</li>             <li>Cout&lt;&lt;="Distance :"&lt;</li>             <li>Cout&lt;&lt;="Distance :"&lt;</li>             <li>Cout&lt;&lt;="Distance :"&lt;</li>             <li>Cout&lt;&lt;="Distance :"&lt;</li>      </fno<<endl;></pre>

No.		Answers	Marks
	(1 M	ark for appropriate definition of function CALFUEL())	
	(1 M	ark for appropriate definition of FEEDINFO() with a call for CALFUEL())	
	(1 M	ark for appropriate definition of SHOWINFO())	
(d)			4
(u)	(i)	None of data members are accessible from objects belonging to class AUTHOR.	
		(1 Mark for correct answer)	
	(ii)	Enter(), Show()	
		(1 Mark for correct answer)	
	(iii)	Data members: Voucher_No, Sales_Date, Salary	
		Member function:Sales_Entry(),Sales_Detail(),Enter(),Show(),Register(),Status()	
		(1 Mark for correct answer)	
	(iv)	66 (1 Mark for correct answer)	
3.	(a)	void AddNSave(int A[],int B[],int C[],int N)	3
		{	
		for (int i=0;i $<$ N;i $++$ )	
		C[i]=A[i]+B[i];	
		}	
	(1 M	ark for correct Function Header with appropriate parameters)	
	(1 M	ark for appropriate loop)	
	(1 M	ark for correct expression for addition of corresponding elements)	
	(b)	Given, W=4	3
		N=20	
		M=30	
		Loc(P[2][20])=5000	

No.			Answers	Marks
		Column Major Formu	ıla:	
		Loc(P[I][J])	$=Base(P)+W^*(N^*J+I)$	
		Loc(P[2][20])	=Base(P)+4*(20*20+2)	
		Base(P)	=5000 -4*(400+2)	
		=5000-1608		
		=3392		
		ark for writing correct for ect values)	ormula (for column major) OR substituting formula with	
	(1 Ma	ark for writing calculation	on step - at least one step)	
	(1 Ma	ark for correct address	)	
	(c)	struct NODE		3
		{		
		float Data; NODE *Li	nk;	
		<b>}</b> ;		
		class STACK		
		{		
		NODE *Top;		
		public:		
		STACK();		
		void Push();		
		void Pop();		
		void Display();		
		~STACK();		
		<b>}</b> ;		
		void STACK::Push()		
		{		
		NODE *Temp;		
		Temp=new NODE;		

No.	Answers	Marks
	cin>>Temp->Data;	
	Temp->Link=Top;	
	Top=Temp;	
	}	
	(1 Mark for declaring Temp pointer)	
	(1 Mark for creating a new node and assigning/entering appropriate values in it)	
	(1 Mark for connecting link part of new node to top)	
	(1 Mark for assigning Top as the new node i.e. Temp)	
(d)	void MatAdd(int M[][4],int N,int M)	2
	{	
	for (int R=0;R <n;r++)< td=""><td></td></n;r++)<>	
	{	
	int SumR=0;	
	for (int C=0;C <m;c++)< td=""><td></td></m;c++)<>	
	SumR+=M[C][R];	
	cout< <sumr<<endl;< td=""><td></td></sumr<<endl;<>	
	}	
	}	
	( ½ Mark for correct function header)	
	( ½ Mark for appropriate outer loop)	
	( ½ Mark for appropriate inner loop)	
	( ½ Mark for correctly initializing SumR and calculatin the sum)	
(e)		2
	(½ Mark for correctly evaluating each operator)  OR	

No.	Answers	Marks
	(1 Mark for correct answer)	
	Step 1:Push	
	True Step 2: Push	
	False True Step 3: AND Push Pop Pop Pop	
	Op2=False Op2=False Op2=False Op2=False False False	
	True False Step 5: Push True	
	True           False         Push           Step 6: NOT         Push           Op2=True         False           True         True	
	False False Step 7: OR Push	
	Pop	
	Push         Pop         Pop           Op2=True         Op1=False           Op2=True         False    Step 9: Pop	
	Result False	

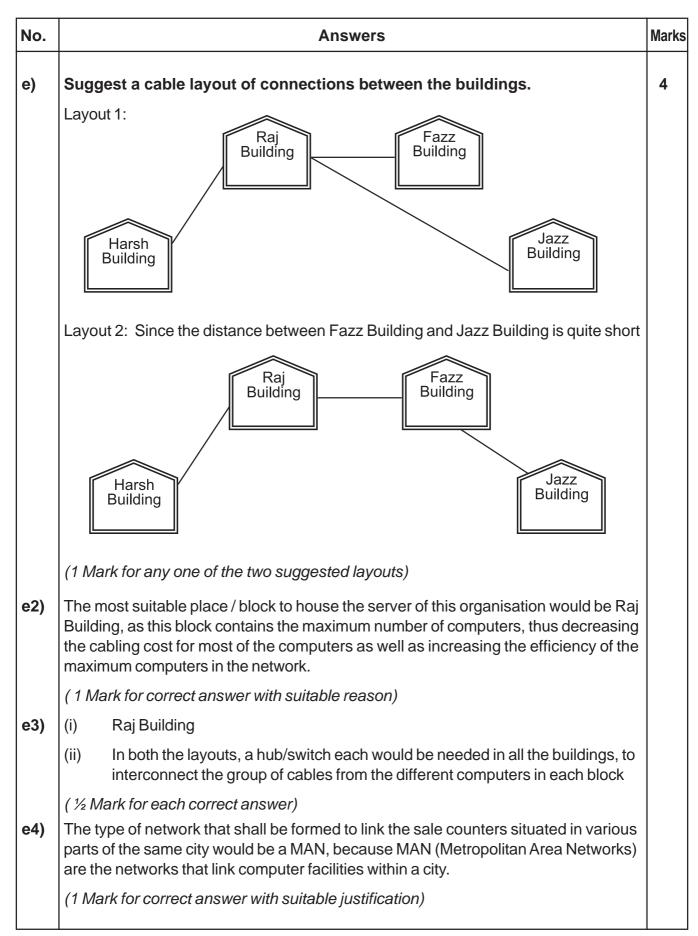
No.			Answers	Marks
4.	(a)	File.seekg(0,ios::end);	//Statement 1	1
		File.tellg();	//Statement 2	
		(½ Mark for each correct St	atement)	
	(b)	void CountAlphabet()		2
		{		
		ifstream FIL("NOTES.TXT")	•	
		int CALPHA=0;		
		char CH=FIL.get();		
		while (!FIL.eof())		
		{		
		if (isalpha(CH))		
		CALPHA++;		
		CH=FIL.get();		
		}		
		cout<<"No. of Alphabets:"<	<calpha<<endl;< td=""><td></td></calpha<<endl;<>	
		}		
	(½ M	ark for opening NOTES.TXT	correctly)	
	(½ M	ark for initializing a counter v	rariable as 0)	
	(½ M	ark for correctly reading a ch	aracter from the file)	
	(½ M	ark for correctly incrementing	g the counter)	
(c)		void Addnew()		3
		{		
		fstream FIL;		
		FIL.open("STUDENT.DAT",	ios::binary ios::app);	
		STUDS;		
		char CH;		
		do		
		{		

No.		Answers	Marks		
		S.Enter();			
		FIL.write((char*)&S,sizeof(S));			
		cout<<"More(Y/N)?";cin>>CH;			
		}			
		while(CH!='Y');			
		FIL.close();			
		}			
	( ½ N	Mark for opening STUDENT.DAT correctly)			
	( ½ N	Mark for user input for the new object)			
	(1 Ma	ark for appropriate loop)			
	(1 M	lark for writing the record on to the binary file)			
5.					
(a)	An attribute or set attributes which are used to identify a tuple uniquely is known as Primary Key. If a table has more than one such attributes which identify a tuple uniquely than all such attributes are known as Candidate Keys.				
	(1 Ma	ark for each definition)			
(b)	Write	e SQL commands for the flowing statements:	4		
	(i)	SELECT GameName,Gcode FROM GAMES;			
		(1 Mark for correct query)			
		OR			
		(½ Mark for partially correct answer)			
	(ii)	SELECT * FROM Games WHERE Prizemoney>7000;			
		(1 Mark for correct query)			
		OR			
		(½ Mark for partially correct answer)			
	(iii)	SELECT * FROM Games ORDER BY ScheduleDate;			
		(1 Mark for correct query)			

No.				Answers	Marks		
	OR						
		(½ Mark for n	artially correct a				
	(iv)			Type FROM Games GROUP BY Type;			
	(,,,	(1 Mark for co		Type Tree Cames Cree 2. Type,			
		( , , , , , , , , , , , , , , , , , , ,	oct <b>q</b> ,	OR			
		(½ Mark for p	artially correct a				
(c)	(i)	2			2		
			correct output)				
	(ii)	•	12-Dec-2003				
		(½ Mark for o	correct output)				
	(iii)	Ravi Sahai					
	(½ N	/lark for correct	output)				
	(iv)	3					
	(½ N	Mark for correct	output)				
6.							
	(a)	X+X.Y	=	Χ	2		
		L.H.S	=	X+X.Y			
			=	X.1+X.Y			
			=	X.(1+Y)			
			=	X.1			
			=	X			
			=	R.H.S			
		X+X'.Y	=	X+Y			
		L.H.S.	=	X+X'.Y			

No.	Answers						Marks	
			=	(X+X').	(X+Y)			
			=	1.(X+Y	)			
			=	X+Y				
			=	R.H.S				
	(1 Mark for stat	ting any oi	ne of the Abs	sorption Law	)			
	(1 Mark for veri	ifying the l	aw)					
(b)	F(U,V)=U'.V+U	.V'						2
	(2 Marks for the	e final exp	ression )					
				OR				
	(1 Mark for any	one of the	e correct ter	ms out of U'.	V or U.V')			
(c)	F(P,Q,R) = P'.Q	!'R'+P'.Q'R	R+P'.Q.R+P.0	Q'.R				1
	(1 Mark for the	correct ex	(pression )					
(d)								
			U'V'	U'∨	UV	UV'		
	W	I'Z'	0	4	1 12	8		
	W	ľZ	1	8	1 3	9		
	W	<i>I</i> Z	1 3	1 7	1 5	11	]	
	W	IZ'	2	6	1 14	10	]	
							J	
	F(U,V,W,Z)=UV				12 h 2 '			3
	( ½ Mark for placing all 1s at correct positions in K-Map)							
	( ½ Mark for each grouping)							
	(1 Mark for writing final expression in reduced/minimal form)  Note: Deduct ½ mark if wrong variable names are used							
	Note: Deduct 7	∕₂ mark if v	vrong variab	ie names are	e usea			

No.	Answers	Marks
7.		
a)	Bandwidth is referred to the volume of information per unit of time that a transmission medium (like an Internet connection) can handle.	1
	OR	
	The amount of data that can be transmitted in a fixed amount of time is known as bandwidth.	
	For digital devices, the bandwidth is usually expressed in bits per second(bps) or bytes per second. For analog devices, the bandwidth is expressed in cycles per second, or Hertz (Hz).	
	( ½ Mark for writing appropriate definition)	
	( ½ Mark for giving the unit of bandwidth)	
b)	The first benefit of XML is that because you are writing your own markup language, you are not restricted to a limited set of tags defined by proprietary vendors.	1
	Rather than waiting for standards bodies to adopt tag set enhancements (a process which can take quite some time), or for browser companies to adopt each other's standards (yeah right!), with XML, you can create your own set of tags at your own pace.	
	(1 Mark for writing appropriate explanation)	
c)	A firewall is a part of a computer system or network that is designed to block unauthorized access while permitting authorized communications. It is a device or set of devices configured to permit, deny, encrypt, decrypt, or proxy all (in and out) computer traffic between different security domains based upon a set of rules and other criteria.	1
	(1 Mark for writing appropriate explanation)	
d)	A Uniform Resource Locator (URL) is used to specify, where an identified resource is available in the network and the mechanism for retrieving it. A URL is also referred to as a Web address.	1
	(1 Mark for writing appropriate explanation)	



No.	Answers	Marks
f)	Freeware, the name derived from words "free" and "software". It is a computer soft ware that is available for use at no cost or for an optional fee. Freeware is generally proprietary software available at zero price, and is not free software. The author usually restricts one or more rights to copy, distribute, and make derivative works of the software.	1
	Shareware is usually offered as a trial version with certain features only available after the license is purchased, or as a full version, but for a trial period. Once the trial period has passed the program may stop running until a license is purchased. Shareware is often offered without support, updates, or help menus, which only become available with the purchase of a license. The words "free trial" or "trial version" are indicative of shareware.	
	(1 Mark for appropriate difference)	
g)	A Trojan horse is a term used to describe malware that appears, to the user, to per form a desirable function but, in fact, facilitates unauthorized access to the user's computer system	1
	A computer worm is a self-replicating computer program. It uses a network to send copies of itself to other nodes (computers on the network) and it may do so without any user intervention.	
	(1 Mark for appropriate difference)	