

# T97/BMG203/EE/20151205

Time : 3 Hours

Max. Marks : 80

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**Instructions for the students:**

1. All questions are compulsory.
  2. Draw suitable diagrams and sketches wherever necessary.
  3. Assume suitable data if necessary.
  4. Figures to the right indicate full marks.
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1. Answer any eight of the following questions in about 25 to 30 words each. 16
  - a) What's new in Flash MX 2004?
  - b) Explain the process for creating a new document.
  - c) What are layers?
  - d) How do you create input text fields?
  - e) What is meant by anti-aliasing text?
  - f) What is a key frame?
  - g) Write a short note on Flash animation.
  - h) Write a short note on motion guide layers.
  - i) How do you impart sound?
  - j) How do you create an executable Flash file?
  - k) How do you load a movie clip into the movie using an action script?
  - l) What is a button?
  
2. Answer any four of the following questions in about 40 to 45 words each. 12
  - a) Explain the parameters inside the <objects> tag.
  - b) Explain the different types of Flash contents.
  - c) Explain how behavior can be used to load sounds.
  - d) Explain the process for adding videos.

- e) How do you add video behavior to a button?
- f) What are nested symbols?

3. Answer any four of the following questions in about 40 to 45 words each. 12

- a) Explain how do you use a movie clip event.
- b) Explain the process for creating shape tweens.
- c) Write a short note on embedded versus device fonts.
- d) Explain the following text fields:
  - (i) Static text fields
  - (ii) Dynamic text fields
- e) How do you reuse graphics as symbols in Flash?
- f) How do you change movie properties?

4. Answer any two of the following questions in about 80 to 90 words each. 12

- a) Explain how do you use colour effectively in Flash.
- b) Explain the process for masking content.
- c) Explain the process for creating motion tweens.

5. Answer any two of the following questions in about 80 to 90 words each. 12

- a) How do you use Flash media components?
- b) Explain the process for publishing Flash movie for CD-ROMs.
- c) Explain in detail, how do you add behaviors to a button.

6. Answer any two of the following questions in about 100 to 120 words each. 16

- a) Explain the process for dividing files into multiple SWFs.
- b) Explain the detailed process for building forms in Flash with example.
- c) Explain Flash panels in detail.

